



Profs. Martin Odersky and Viktor Kuncak CS-210 Functional Programming 09.11.2022 from 13h15 to 14h45 Duration : 90 minutes

SCIPER : 1000001 ROOM : CO1

# Ada Lovelace

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Wait for the start of the exam before turning to the next page. This document is printed double sided, 16 pages. Do not unstaple.





# First part: single choice questions

Each question has exactly one correct answer. Marking only the box corresponding to the correct answer will get you 4 points. Otherwise, you will get 0 points for the question.

Given the following function sums:

```
1 def add(c: Int, acc: List[(Int, Int)]): List[(Int, Int)] = acc match
2 case Nil \Rightarrow List((c, 1))
3 case x :: xs => if x._1 == c then (c, x._2+1) :: xs else x :: add(c, xs)
4
5 def sums(digits: List[Int]): List[(Int, Int)] =
6 digits.foldRight(List[(Int, Int)]())(add)
```
Your task is to identify several operations on lists of digits:

Question [**SCQ-01**] What does the following operation implement, for a given input list of digits?

```
1 \cdot \text{def} mystery1(digits: List[Int]): List[Int] =
2 sums(digits).filter(\_2 = 1).map(\_1])
```
Returns a list of elements that appear exactly once in the input list, in a reverse order

Returns a list of elements that appear exactly once in the input list, preserving the original order of appearance

Returns a list consisting of elements of the input list that are equal to 1

Returns the first element of the input list

Returns List(1) if the input list contains at least one digit 1, an empty list otherwise

Question [**SCQ-02**] What does the following operation implement, for a given input list of digits?

```
1 def mystery2(digits: List[Int]): List[Int] =
2 mystery1(digits).filter( == 1)
```
Returns List(1) if the input list contains exactly one digit 1, an empty list otherwise

Returns List(1) if the input list contains at least one digit 1, an empty list otherwise

Returns a list of elements that appear exactly once in the input list, preserving the original order of appearance

Returns a list of elements that appear exactly once in the input list, in a reverse order

Returns a list consisting of elements of the input list that are equal to 1

Question [**SCQ-03**] What does the following operation implement, for a given input list of digits?

```
1 def mystery3(digits: List[Int]): Int = sums(digits) match
2 case Nil => 0
3 case t => t.reduceLeft((a, b) => (a._1 * a._2 + b._1 * b._2, 1))._1
```
Returns the sum of all elements in the input list

Returns the sum of elements that appear exactly once in the input list

 $\Box$ Returns the sum of elements in the input list, counting duplicated elements only once

 $\Box$ Returns the product of all elements in the input list

Returns the number of elements in the input list

Question [**SCQ-04**] What does the following operation implement, for a given input list of digits?

```
1 def mystery4(digits: List[Int]): Int = sums(digits) match
2 case Nil => 0
3 case t => t.reduceLeft((a, b) => (a._1, a._2 + b._2))._2
```
Returns the number of elements in the input list

 $\overline{\phantom{a}}$ Returns the number of elements in the input list, counting duplicated elements only once

Returns the number of elements that appear exactly once in the input list

Returns the sum of all elements in the input list

Returns the first element of the input list

The goal of the 4 following questions is to prove that the methods map and mapTr are equivalent. The former is the version seen in class and is specified by the lemmas MapNil and MapCons. The later version is a tail-recursive version and is specified by the lemmas MapTrNil and MapTrCons.

All lemmas on this page hold for all x: Int, y: Int, xs: List[Int], ys: List[Int], l: List [Int] and f: Int **=>** Int.

Given the following lemmas:

 $(MAPNIL)$  Nil.map(f) === Nil  $(MAPCons)$  (x :: xs).map(f) ===  $f(x)$  :: xs.map(f)  $(MAPTRNIL)$  Nil.mapTr(f, ys) === ys  $(MAPTRCONS)$  (x :: xs).mapTr(f, ys) === xs.mapTr(f, ys ++ (f(x) :: Nil))  $(NILAPPEND)$  Nil  $++ xs == xs$ 

 $(consAPPEND)$   $(x :: xs)$   $++ ys == x :: (xs ++ ys)$ 

Let us first prove the following lemma:

```
(ACCOUT) l.mapTr(f, y :: ys) === y :: l.mapTr(f, ys)
```
We prove it by induction on  $1$ .

Question [SCQ-05] *Base case:* 1 is Nil. Therefore, we need to prove:

 $Nil.\mathtt{mapTr}(f, y :: ys) == y :: Nil.\mathtt{mapTr}(f, ys).$ 

What exact sequence of lemmas should we apply to rewrite the left hand-side (Nil.mapTr(f, y :: ys)) to the right hand-side  $(y : : Nil.mapTr(f, ys))$ ?

NilAppend, NilAppend, MapTrNil

NilAppend, NilAppend, NilAppend

MAPTRNIL, MAPTRNIL

| NILAPPEND, MAPTRNIL, NILAPPEND

| | MAPTRNIL, NILAPPEND

NilAppend, MapTrNil

Question  $[SCQ-06]$  *Induction step:* 1 is x :: xs. Therefore, we need to prove:

 $(x :: xs) .mapTr(f, y :: ys) == y :: (x :: xs) .mapTr(f, ys)$ 

We name the induction hypothesis IH.

What exact sequence of lemmas should we apply to rewrite the left hand-side ( $(x : : xs)$ ). mapTr( $f$ , y :: ys)) to the right hand-side  $(y : : (x : : xs)$ . mapTr(f, ys))?

MapTrCons, ConsAppend, IH, MapTrCons

NilAppend, ConsAppend, IH, MapTrCons

NilAppend, IH, MapTrCons

ConsAppend, MapTrCons, IH

ConsAppend, IH, MapTrCons

MapTrCons, IH, ConsAppend, MapTrCons

IH, ConsAppend, IH, ConsAppend

MapTrCons, NilAppend, IH, MapTrCons

NilAppend, ConsAppend, IH, ConsAppend

Given all lemmas on the previous page, including ACCOUT, let us now prove our goal:

 $(MAPEQMAPTR)$  l.map(f) === l.mapTr(f, Nil)

We prove it by induction on  $1$ .

Question [SCQ-07] *Base case:* 1 is Nil. Therefore, we need to prove:

 $Nil.\text{map}(f) == Nil.\text{mapTr}(f, Nil)$ 

What exact sequence of lemmas should we apply to rewrite the left hand-side  $(Nil.png$ , map $(f)$ ) to the right hand-side (Nil.mapTr(f, Nil))?

MAPTRNIL, MAPTRNIL

MAPTRNIL, NILAPPEND

NilAppend, MapTrNil

MapNil, MapNil

MapNil, NilAppend

NilAppend, MapNil

MapTrNil, MapNil

MapNil, MapTrNil

Question  $[SCQ-08]$  *Induction step:* 1 is x :: xs. Therefore, we need to prove:

 $(x :: xs) .map(f) == (x :: xs) .mapTr(f, Nil)$ 

We name the inductions hypothesis IH.

```
What exact sequence of lemmas should we apply to rewrite the left hand-side ((x : : xs)).map(f)) to the
right hand-side ((x :: xs) .mapTr(f, Nil))^?
```
MapCons, NilAppend, IH, AccOut, MapTrCons

MapCons, IH, NilAppend, AccOut, MapTrCons

MapCons, NilAppend, IH, AccOut, MapTrCons

MapCons, AccOut, IH, NilAppend, MapTrCons

MapCons, IH, AccOut, NilAppend, MapTrCons

MapCons, NilAppend, AccOut, IH, MapTrCons

MapCons, IH, NilAppend, MapTrCons, AccOut

MapCons, NilAppend, AccOut, MapTrCons, IH

MapCons, IH, IH, NilAppend, MapTrCons

MapCons, NilAppend, AccOut, AccOut, MapTrCons

MapCons, IH, NilAppend, MapTrCons, IH

MapCons, NilAppend, AccOut, MapTrCons, AccOut

MapTrCons, IH, NilAppend, AccOut, MapCons

MapTrCons, IH, AccOut, NilAppend, MapCons

MapTrCons, AccOut, NilAppend, IH, MapCons

MapTrCons, NilAppend, IH, IH, MapCons

Note: question 8 is graded independently from questions 5 and 6; you can use the ACCOUT lemma as an axiom even if you did not prove it.

Given the following classes:

- **class** Pair[+U, +V]
- **class** Iterable[+U]
- **class** Map[U, +V] **extends** Iterable[Pair[U, V]]

Recall that + means covariance, - means contravariance and no annotation means invariance (i.e. neither covariance nor contravariance).

Consider also the following typing relationships for A, B, X, and Y:

- A **>:** B
- X **>:** Y

Fill in the subtyping relation between the types below using symbols:

- **<:** in case T1 is a subtype of T2;
- **>:** in case T1 is a supertype of T2;
- "Neither" in case T1 is neither a supertype nor a supertype of T2.

**Question [SCQ-09]** What is the correct subtyping relationship between  $A \Rightarrow (Y \Rightarrow X)$  and  $A \Rightarrow (X \Rightarrow Y)$ **=>** Y)?

```
<:
>:
Neither
```
Question [SCQ-10] What is the correct subtyping relationship between Map[A, X] and Map[B, Y]?



Question [**SCQ-11**] What is the correct subtyping relationship between Iterable[Pair[A, Y]] **=>** Y and Map[A,  $Y$ ]  $\Rightarrow$  X?



Question [**SCQ-12**] What does the following operation output for a given input list of numbers ?

```
1 | \text{def} mystery5(ys: List[Int]) =
2 for y \leftarrow y s if y \leftarrow 0 && y \leftarrow 255 yield
3 val bits =
4 for z <- 7 to 0 by -1 yield
5 if ((1 << z) & y) != 0 then "1" else "0"
6 bits.foldRight("")((z, acc) \implies z + acc)
```
We have as an output...

... a list of strings, each string corresponding to the 8-bit representation of an element if and only if that element is between 0 and 255 included. The most significant bit is farthest to the left in the characters sequence.

... a list of strings, each string corresponding to the 8-bit representation of an element if and only if that element is between 0 and 255 included. The most significant bit is farthest to the right in the characters sequence.

 $\vert$  ... a list of lists of elements ∈ {"0","1"}, each list corresponding to the 8-bit representation of an element of the input list if and only if that element is between 0 and 255 included. The most significant bit is farthest to the right in the string sequence.

... a list of lists of elements ∈ {"0","1"}, each list corresponding to the 8-bit representation of an element of the input list if and only if that element is between 0 and 255 included. The most significant bit is farthest to the left in the string sequence.

Hint: The most significant bit represents the largest value in a multiple-bit binary number.

Question [**SCQ-13**] Given the following method:

```
1 def mystery6(nIter: Int) (ss: List[String] ): List[String] =
2 \mid \text{if} nIter \leq 0 then ss
3 else mystery6 (nIter - 1) (
4 for
5 s <- ss
6 c <- List ('c' , 'b' , 'a')
7 yield
8 s + c
9 \mid 9 \mid :::: ss
```
What is the output if we call mystery6 this way:  $mystery6(5) (List(""); . filter(.... exists( = = 'b'))(0)$ 



# Second part, open questions

Question 14 This question is worth 13 points.

A reflected binary code or simply Gray code is an *n*-bit binary encoding  $C_n$ . It has the property that successive codewords only differ by a single bit, *i.e.*,  $D(C_n(i), C_n(i + 1)) = 1$ , where  $D(x, y)$  denotes the Hamming distance between x and y for  $i \in \mathbb{Z}_{2^n}$ . Gray codes for a few small n are given in the codebox below.

In this exercise, we wish to construct Gray codes of arbitrary sizes in a **succinct** and **recursive** manner. This means that your program **must not** exceed 10 lines of code and **must not** contain any helper functions. Note that the order of elements in the obtained lists is of crucial importance and needs to exactly correspond to the given examples. A tail-recursive solution is not required.

Here are some examples of successful runs:

```
1 | gray(0)
 2^{1}/ : List [String] = List ("")
3
4 \mid gray(1)
 5 / / : List [String] = List ("0", "1")
6
7 \vert gray(2)
8 / : List [String] = List ("00", "01", "11", "10")
9
10 \mid \text{gray}(3)11 // : List [String]
12 \big| \big/ \big/ = \text{List} (
13 \big/ \big/ "000", "001", "011", "010",
14 // "110", "111", "101", "100"
15 // )
```
**Hint 1:** Proceed in an inductive manner, in other words, assuming that  $C_{n-1}$  is a valid Gray code what transformation  $F(C_{n-1}) = C_n$  yields a correct encoding for n? Hint 2: Use the + operator to build strings.



Do not write here.

```
// Returns the gray code of size n.
def gray(n: Int): List[String] =
  require(n \geq 0)
```


Question 15 This question is worth 35 points. It contains 5 sub-questions of 7 points each.

In this exercise, you will implement the k-nearest neighbors algorithm (k-NN), in which you will use a training dataset in order to classify new test points. The algorithm works by first finding the k nearest training points for a given test point, and then assigning the label of the majority class of those k points to that test point.



Figure 1: k-NN example: To classify the given test point  $\star$ , we simply assign it the majority label of the k nearest *training* points. For example, the  $k = 3$ nearest neighbors have class labels A, B, B, so we label the new point as B.

We give you the following definitions of a 2D point, with or without a label, and a function to compute the distance of a test point to a list of training points.

```
1 import scala.math.sqrt
2
3 // A point in 2D space4 case class Point(x: Double, y: Double):
5 // Euclidean distance to another point
6 def distance(p: Point): Double =
7 \vert val dx = x - p.x
 8 val dy = y - p.y
9 \mid sqrt(dx \star dx + dy \star dy)
10
11 // A 2D point with a label
12 case class LabeledPoint(point: Point, label: String)
13
14 // Computes the distance of a point p to each point in the list pts.
15 def distances(pts: List[LabeledPoint], p: Point): List[(LabeledPoint, Double)] =
16 pts.map(q \Rightarrow (q, p.distance(q.point)))
```
Here is the interface of the functions you should implement:

```
1 // Retrieves the k nearest training points for a given point p.
2 def kNearest(pts: List[LabeledPoint], p: Point, k: Int): List[LabeledPoint]
3
4 // Given a list of labeled points, counts the number of times each label appears.
5 def countLabels(pts: List[LabeledPoint]): Map[String, Int]
6
7 // Given the label count, returns the label with the highest count. If multiple
8 // labels have the same maximum count, returning either of them is fine.
9 def maxLabel(labelCount: Map[String, Int]): String
10
11 // Given a list of labeled points, returns the majority label.
12 def majorityLabel(pts: List[LabeledPoint]): String
13
14 // k-NN function that labels a list of test points using the k nearest neighbors
15 // in the training set.
16 def knn(train: List[LabeledPoint], test: List[Point], k: Int): List[LabeledPoint]
```
Here is an example of a successful run:

```
1 \mid \text{/} / A set of labeled training points
2 \times 1 train = List (
3 LabeledPoint(Point(1.0, 1.0), "A"), LabeledPoint(Point(2.0, 0.5), "A"),
4 LabeledPoint(Point(1.0, 2.0), "B"), LabeledPoint(Point(1.5, 2.0), "B"),
5 LabeledPoint (Point (3.0, 1.0), "C"), LabeledPoint (Point (2.5, 1.5), "C"),
6 \mid)
7 // A set of test points to classify
8 \text{ val test} = \text{List}(\text{Point}(1.5, 1.5), \text{ Point}(1.5, 1.0))9
10 knn(train, test, 3)
11 // : List [LabeledPoint]
12 \big| / \big/ = \text{List} (
13 \mid \text{/} \text{/} LabeledPoint(Point(1.5, 1.5), "B"),
14 \left| // LabeledPoint (Point (1.5, 1.0), "A")
15 // )
```
Implement all the functions indicated in the interface above. It is possible to solve all of them using a single line of code each.

Hint: Remember that some of the functions we ask you to implement can be helpful in implementing others. It's okay to use these functions even if you did not solve them first.

 $\int_0$   $\bigcap_1$   $\bigcap_2$   $\bigcap_3$   $\bigcap_4$   $\bigcap_5$   $\bigcap_6$   $\bigcap_7$   $\bigcap_8$   $\bigcap_7$   $\bigcap_8$   $\bigcap_7$   $\bigcap_8$   $\bigcap_7$   $\bigcap_8$   $\bigcap_7$   $\bigcap_8$   $\bigcap_8$   $\bigcap_7$   $\bigcap_8$   $\bigcap_8$   $\bigcap_7$   $\bigcap_8$   $\bigcap_8$   $\bigcap_7$   $\bigcap_8$   $\bigcap_8$   $\bigcap_8$ 

// Retrieves the k nearest training points for a given point p. **def** kNearest(pts: List[LabeledPoint], p: Point, k: Int): List[LabeledPoint] =



 $\Box$  0  $\Box$  1  $\Box$  2  $\Box$  3  $\Box$  4  $\Box$  5  $\Box$  6  $\Box$  7 Do not write here.

// Given a list of labeled points, counts the number of times each label appears. **def** countLabels(pts: List[LabeledPoint]): Map[String, Int] =





# <sup>0</sup> <sup>1</sup> <sup>2</sup> <sup>3</sup> <sup>4</sup> <sup>5</sup> <sup>6</sup> <sup>7</sup> Do not write here.

// Given a list of labeled points, returns the majority label. **def** majorityLabel(pts: List[LabeledPoint]): String =



# <sup>0</sup> <sup>1</sup> <sup>2</sup> <sup>3</sup> <sup>4</sup> <sup>5</sup> <sup>6</sup> <sup>7</sup> Do not write here.

// k-NN function that labels a list of test points using the k nearest neighbors // in the training set.

**def** knn(train: List[LabeledPoint], test: List[Point], k: Int): List[LabeledPoint] =







# Appendix: Scala Standard Library Methods

Here are the prototypes of some Scala classes that you might find useful:

```
abstract class List[+A]:
 // Adds an element at the beginning of this list.
 def ::[B >: A](elem: B): List[B]
 // A copy of this sequence with an element appended.
 def appended[B >: A](elem: B): List[B]
 // Get the element at the specified index.
 def apply(n: Int): A
 // Selects all elements except first n ones.
 def drop(n: Int): Iterable[A]
  // Selects all elements of this list which satisfy a predicate.
 def filter(pred: (A) => Boolean): List[A]
 // Applies a binary operator to a start value and all elements of this sequence,
   going left to right.
 def foldLeft[B](z: B)(op: (B, A) => B): B
 // Applies a binary operator to a start value and all elements of this sequence,
   going right to left.
 def foldRight[B](z: B)(op: (A, B) => B): B
 // Partitions the list into a map of lists according to some discriminator function.
 def groupBy[K](f: (A) => K): Map[K, List[A]]
 // Selects the first element of this list.
 def head: A
 // Selects the last element.
 def last: A
 // Applies the function f to each element in the list.
 def map[B](f: (A) => B): List[B]
 // The size of this collection.
 def size: Int
 // Sorts this sequence according to the Ordering which results from transforming an
   implicitly given Ordering with a transformation function.
 def sortBy[B](f: (A) => B): List[A]
 // Sorts this sequence according to a comparison function.
 def sortWith(lt: (A, A) => Boolean): List[A]
 // Selects all elements except the first.
 def tail: List[A]
 // Selects the first n elements.
 def take(n: Int): Iterable[A]
abstract class Map[K, +V]:
 // Optionally returns the value associated with a key.
 def get(key: K): Option[V]
 // Builds a new map by applying a function to all elements of this map.
 def map[K2, V2](f: ((K, V)) => (K2, V2)): Map[K2, V2]
 // Finds the first element which yields the largest value measured by function f.
 def maxBy[B](f: ((K, V)) => B): (K, V)
 // Returns this map as a List[(K, V)].
 def toList: List[(K, V)]
abstract final class Int:
 // Returns this value bit-shifted left by the specified number of bits, filling in
 // the new right bits with zeroes.
 def << (x: Int): Long
abstract final class Long:
 // Returns the bitwise AND of this value and x.
 def &(x: Int): Long
abstract final class String:
 // Tests whether a predicate holds for at least one element of this sequence.
 def exists(p: Char => Boolean): Boolean
```